

Tie Breaker

- A. In any situation where 2 teams are tied, head-to-head competition between the teams will determine the winner.
- B. If more that 2 teams tie, a cap of 15 points for a tie-breaker will be used based upon results of the teams involved. (The maximum that you can beat a team by and still gain an advantage is 15 points.)
- C. If more that 2 teams are still tied on the point tie-breaker, the results of teams not involved in the tie are added and the point differences are recalculated.

EXAMPLE: In a four (4) team pool, results of pool play yield the following standings:

Team A	2 wins	1 loss
Team B	2 wins	1 loss
Team C	2 wins	1 loss
Team D	0 wins	3 losses

To break the tie to determine the pool winner, first look at the games played.

Team A Results	A vs B	A-69	B-73	A net result:	-4	
	A vs C	A-85	C-69		+15	
	A vs D	A-65	D-60		+5	*
Team B Results	B vs A	A-73	B-69	B net result:	+4	
	B vs C	A-55	C-65		-10	
	B vs D	A-62	D-57		+5	*
Team C Results	C vs A	A-69	B-85	C net result:	-15	
	C vs B	A-65	C-55		+10	
	C vs D	A-64	D-56		+8	*

* Will not count in team differential as Team D is not involved in tie.

In totaling up team differentials:

Team A	+ 11
Team B	- 6
Team C	- 5

Accordingly, Team A is the winner of the pool, Team C is in second place by virtue of their victory over Team B in head-to-head play.

Note: The top/left team on the schedule shall be the home team and wear light colors.

ALL TECHNICALS ARE 2 POINTS AND THE BALL.